Massively Parallel Computing on Peer-to-Peer Networks

Presentation 4 02/20/2008

<u>Team Timeout</u> Jon Ludwig Prashant Gahlowt <u>Young Suk Moon</u>



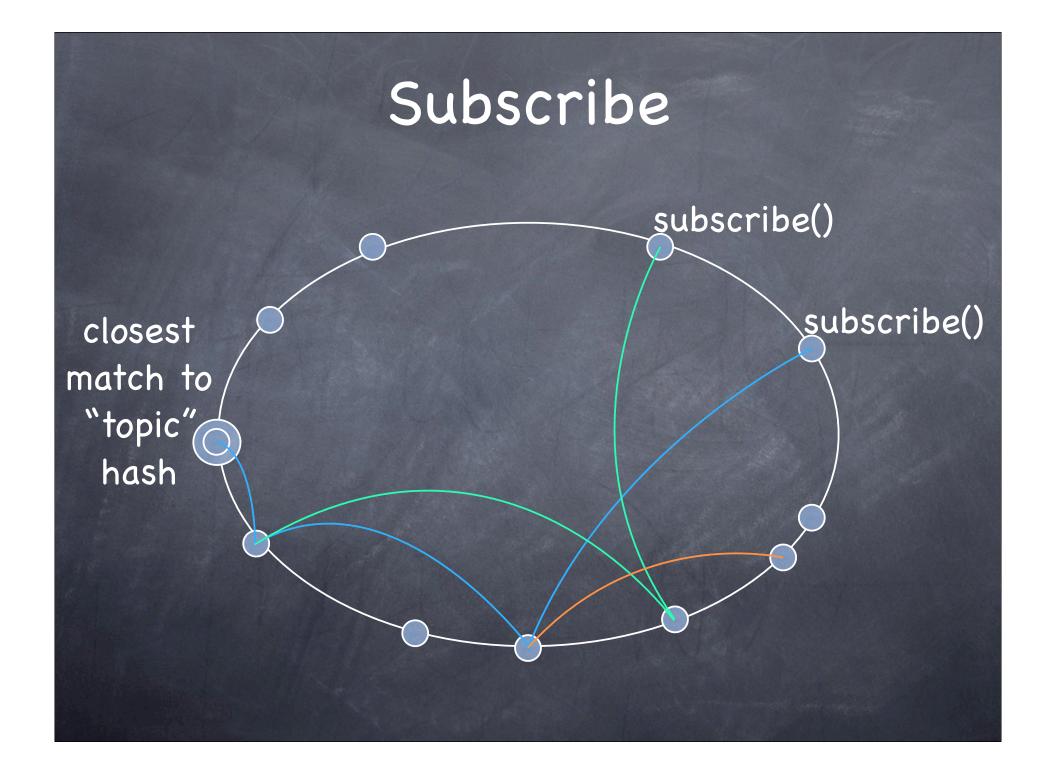
- Topic Area
- What we accomplished
- Program Design
- Demonstration
- Future Works
- Lessons Learned
- References

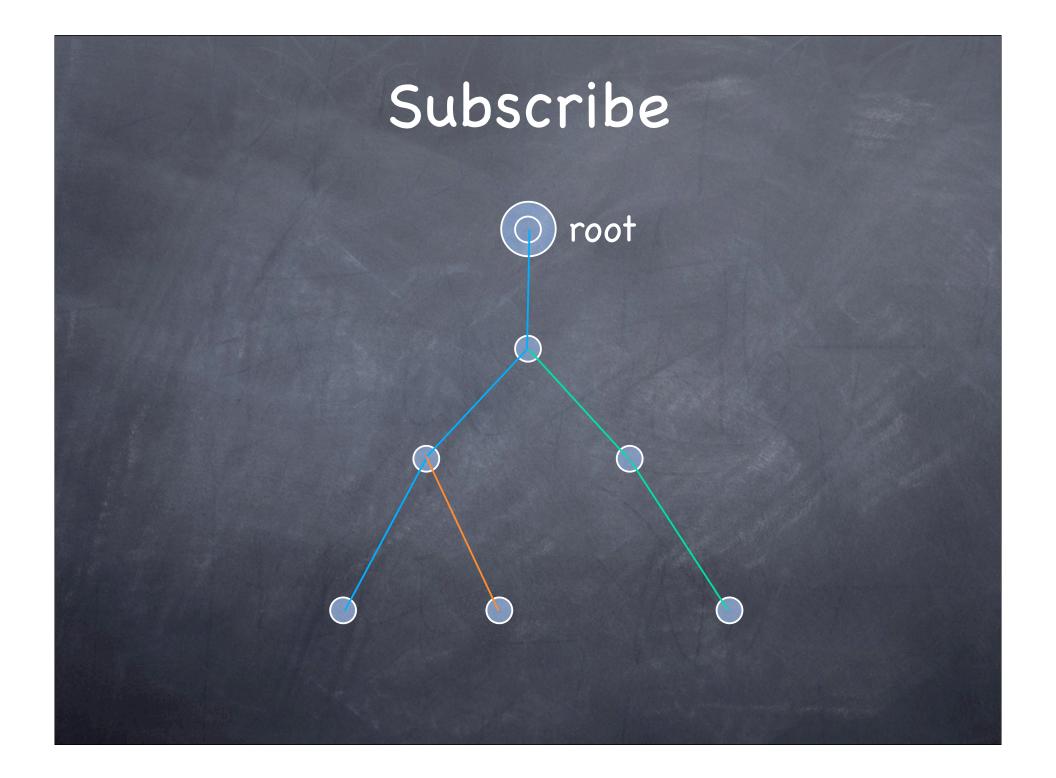
Fractal Image Generation on Pastry

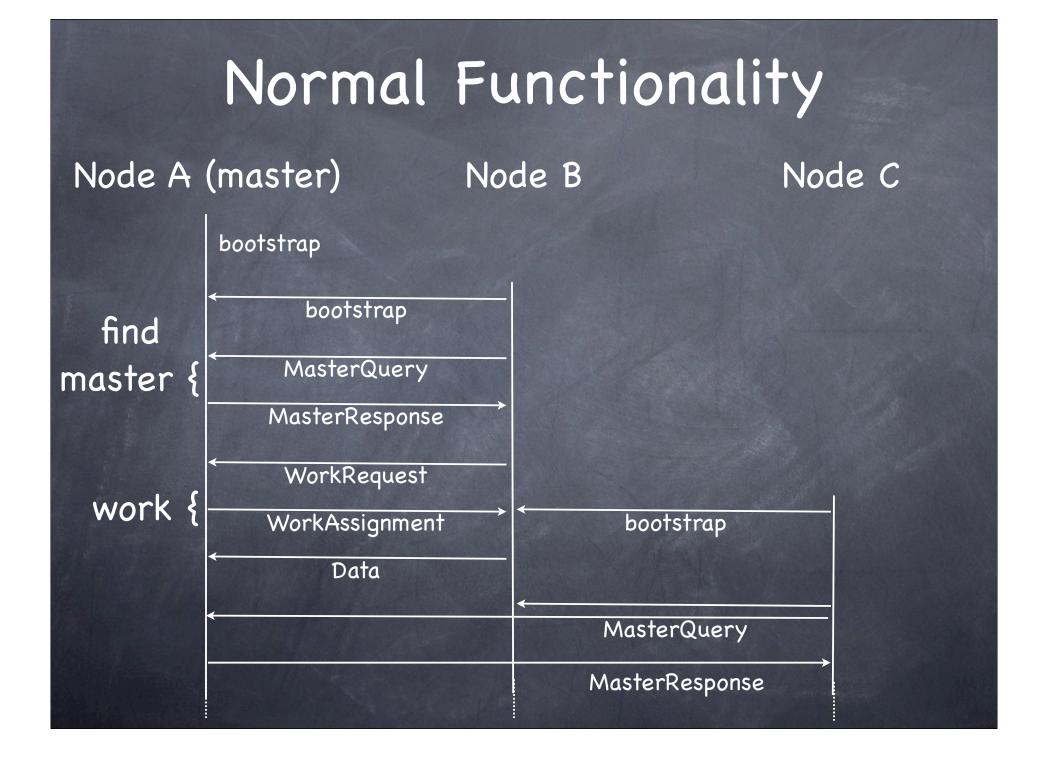
- Peer to Peer System
- Decentralized
- Scalable
- Divide Images into Many Pieces
- Master Node sends the works to Worker Nodes
- Worker Nodes generate a part of the Fractal Image

Accomplishment

- In depth study of Pastry API
- Implemented Direct Static Distribution Algorithm for Work Distribution
- Successfully implemented Distributed Fractal Image Generation
- Successfully implemented Detection of Node Failures
- Basic implementation of Migration of Roles







Lost Node

Node A (master)

Node B

Node C

WorkRequest

WorkAssignment



Move Node C's work from "pending" to "available"

WorkAssignment

WorkRequest

node dropped

Data

Lost Master

Node A (master)

Node B

Node C

WorkRequest



WorkRequest

If a node still has available work it nominates itself as a master

The Scribe root chooses the master node dropped

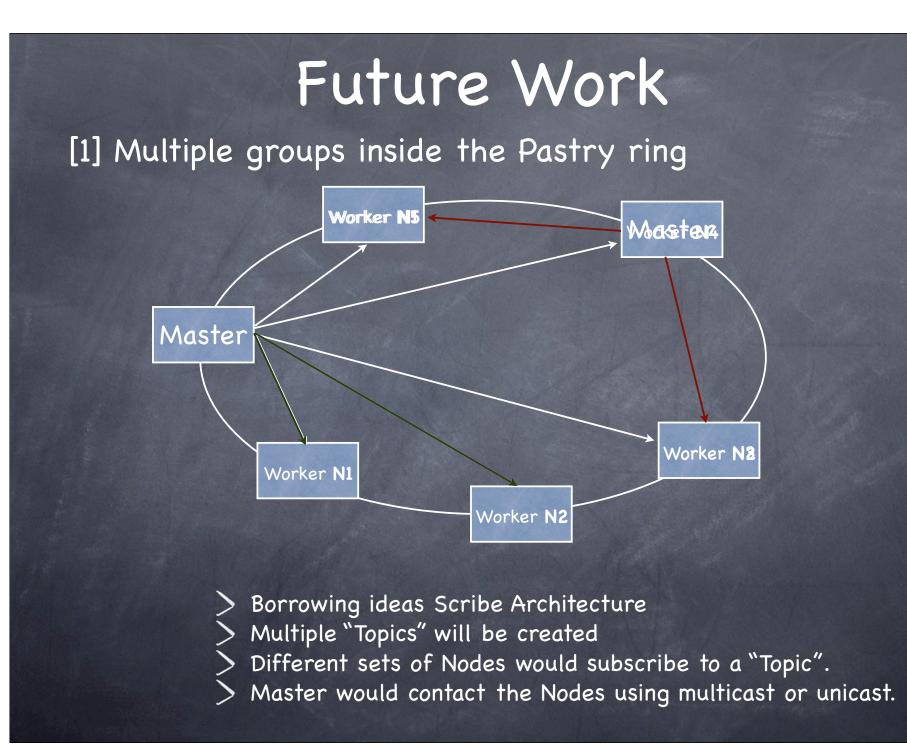
Election

MasterNomination

MasterElection

MasterResponse

Demonstration



Future Work

[2] Decreasing the Latency in Node message passing

Application level Socket Interface

> Connecting to a Socket

Route (msg, key)

> Accepting a Socket

> Read/Write from a Socket

□ sendMsgDirect()

Future Work

[3] More Reliability in Migration of Roles

- > Further analysis of Scribe Implementation
- > A verbose output of the processes taking place

[4] Performance Measurement

- Comparing the efficiency of this implementation with a Client-Server Architecture or even a P2P Architecture which does not have "Work Distribution" in terms of
 - □ time taken to complete a job
 - \square performance in case of Node failures etc.

Lesson Learned

P2P Architecture

- > Analysis of different P2P Systems like Chord, Pastry etc.
- > Characteristics of P2P system:
 Decentralization, Scalability, Anonymity,
 Self-Organization, Fault Resilience etc.
- > Popular P2P Algorithms: Centralized
 Directory, Flooded Request and Document
 Routing Models

Lesson Learned

In depth analysis of Pastry

- > Pastry Design
- > Routing Algorithm

> Pastry API from Rice University: Free Pastry

Lesson Learned

Load Balancing and Work Distribution

- Different Load Balancing strategies: Static and Dynamic
- > Work Distribution Strategies: Direct,
 Predictive and Dynamic Distribution

Fractal Image Generation Algorithms

- > Mandelbrot
- > Julia

References

- "Dynamic Load Balancing in Parallel Processing on Non-Homogeneous Clusters". De Guisti A. E., Naiouf M. R., De Giusti L. C., Chichizola F. JCS&T Vol. 5, No 4. December, 2005.
- [2] D.S. Milojicic, V. Kalogeraki, R. Lukose, K. Nagaraja, J. Pruyne,
 B. Richard, S. Rollins, Z. Xu, "Peer-to-Peer Computing". HP
 Labratories, Palo Alto, March, 2002.
- [3] A. Rowstron and P. Druschel, "Pastry: Scalable, distributed object location and routing for large-scale peer-to-peer systems". IFIP/ACM International Conference on Distributed Systems Platforms (Middleware), Heidelberg, Germany, pages 329–350, November, 2001.

Questions ?